

## Existing Development

Draft











Mixed Use areas are to be compact and interconnected, instead of large buildings with large parking lots in front of them. Uses should be integrated rather than each use being placed in isolated pods.

#### **Street Network and Parking:**

Redevelopment of larger centers should include an expanded street network to serve as the organizing framework of the development and to break up the large, monolithic blocks of land. New buildings should front on these streets with doors and windows facing the street. Large surface parking should be broken down into smaller pods with extensive landscaping. Surface, shared and on-street parking are encouraged.

An extensive pedestrian network should be provided. Both internal and external streets should be designed with pedestrian amenities such as sidewalks, enhanced crosswalks and pedestrian level lighting. Pedestrian connections should be provided between the front doors of buildings and the sidewalks along streets.

Open space should be incorporated into larger developments and can be used as a public gathering space and an organizing feature for development.

Redevelopment should focus on improving the appearance and pedestrian-friendliness of abandoned and underutilized commercial areas.

# MIXED USE - COMMUNITY DESIGN

## Adopted Policy

### Mixed, Integrated and Compact Uses:

### Pedestrian Mobility:

### **Open Space**:

### Appearance and **Pedestrian Orientation:**











Potential Development

## Public Comments

# Draft

## Illustrative Photos











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# MULTI-FAMILY DESIGN GUIDELINES

## Draft Design Guidelines

#### 1. Exterior Building Materials

Buildings should be constructed with durable and lasting materials consistent with the character of the surrounding community.

For buildings abutting a street, a minimum percentage (e.g. 30%) of a building's total façade should comprise one or more of these example materials; brick, natural stone (or synthetic equivalent), or other equivalent or better material consistent with community character.

#### 2. Building Placement and Site Design

g placement and site design should be organized to create and ce a vibrant pedestrian environment.

**delines:** Ings should be arranged and oriented to front along public or private is with parking located behind or to the side of the building. Ings should front a minimum percentage (e.g. 50%) of the total street ge on the site (exclusive of driveways, pedestrian access points, e open space, tree save areas, natural areas, and/or tree re-planting

. ze the use of front-loaded garages, parking pads and driveways for ual residential units along streets.

buildings to enclose and define open space and green space.

#### 3. Building & Architectural Design

ng massing and architectural form should be designed to up long, monolithic forms and massing in order to create interest and architectural variety.

delines:

ngs should include modulations of the building massing/ e plane (recess, projection, architectural treatment, etc.). lations should be regularly spaced and of a minimum width 10 feet) and height (e.g. extending through all floors) in order ate visual interest and variety.

#### 4. Architectural Elevations

elevations should be designed to create distinct architectural form and character.

elevations should include vertical bays or articulated architectural facade including; exterior wall offsets, projections, and/or recesses, pilasters, and in materials.

s should be designed with a recognizable architectural base articulated through massing or change in materials (e.g. a wainscot base of masonry materials). elevations facing streets should not have large expanses of blank walls (e.g. m 20 feet in length). Architectural features such as, but not limited to, banding, ons, or design features or materials should be incorporated into the design to avoid , unarticulated blank treatment of such walls. bry structures should be consistent with the principle building in material, texture

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in entrance of a building should be articulated and expressed in greater tural detail than other building entrances.

#### 5. Roof Form and Articulation

orm and rooflines should be designed to avoid the appearance of a nonolithic roof structure.

rooflines should avoid continuous expanses without variation uding changes in height and/or roof form (e.g. dormers, gables, etc.). d roofs should have a minimum pitch (e.g. five feet in vertical for every twelve feet in horizontal length), excluding buildings flat roof and parapet walls.

op HVAC and related mechanical equipment should be ned from public view at grade from the nearest street and from the st single-family structure.

#### 6. Service Area Screening

ervice areas (dumpsters, refuse areas, recycling, storage) d be screened from view. delines:

ce areas should be screened by through a combination of caping, fence, and/or wall.

structures should be screened architecturally or with reen landscape material. should be designed to match and complement the

ng architecture of the site's residential buildings.

## Public Comments

## **Illustrative Photos**











# Draft TRANSIT SUPPORTIVE USES - COMMUNITY DESIGN

## Existing Condition











**Connect First Floor Uses to Street:** Design buildings to front on public streets or on open space, with windows and doors at street level connected to the public realm.

Design of Ground Floor Level: Provide taller floor-to-floor heights and larger openings at the ground floor.

Entrances: Building entrances should be prominent and easily identifiable. Residential unit entrances fronting streets should be welldesigned and provide vertical and/or horizontal separation from the sidewalk.

**Structured Parking:** Include active uses on the ground floor of parking structures. No ground floor parking should face onto a public street.

## Suggested Policy

Active Uses on Corners: Require corners to have active uses and meet first floor design standards.











Potential Development

## Public Comments