



To: Tammie Keplinger, CMPC
From: Ashley Botkin, Engineering Land Development
Date: February 28, 2018
Rezoning Petition #: 2018-146 Revised

Detailed construction plans for the proposed site development are to be submitted for review and approval to the City of Charlotte's Land Development Division **after land entitlement (approved rezoning)**. Staff from City Land Development, Charlotte DOT, and the Planning Department review and inspect development projects in order to ensure compliance with pertinent City ordinances and standards. Please note Building Permit applications can be submitted concurrently to Mecklenburg County Code Enforcement and permit issuance will be conditioned upon the City of Charlotte's plan approval as required. Additional information may be found at our website: www.charlottenc.gov/ld.

The Petitioner acknowledges that in addition to the conditions set forth in this petition and in the Zoning Ordinance, development requirements imposed by other City ordinances, construction standards, and design manuals do exist, are not waived or modified by the rezoning approval, and may be applicable to the proposed development. These development requirements include the regulation of streets, sidewalks, trees, and storm water. Where the conditions set forth in this Rezoning Plan conflict with other City development requirements, the stricter condition or requirement shall apply.

Comments for this rezoning:

Tom Ferguson (Engineering) – Stream Delineation Reports are subject to review and approval by Charlotte-Mecklenburg Storm Water Services. Please remove the notes shown on RZ-2.0 from revision #2 dated 2/15/19 and PCSO buffers. Show and label "Potential 30' Post-Construction Stormwater Ordinance Stream Buffer" on the site plan and adjust construction limits to comply with buffer requirements OR submit documentation as specified in the Post Construction Stormwater Ordinance confirming no perennial or intermittent streams exist on the site

Peter Grisewood (Urban Forestry) – No comments

Jay Wilson (Erosion Control) –